



# Estimated migration of scallop larvae in Funka Bay by using streamline visualization

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# Our motivation



- Aquaculture currently contributes about 48% of aquatic animal food destined for human consumption [*Bondad-Reantaso et al., 2011*]
- Migration of scallop larvae released from aquafarm should contribute to the yearly fishery production. If such information can be informed to fishers, the harvesting efficiency will be improved.
- We propose a new method for the daily migration of the scallop larvae by using streamline visualization based on the big datasets from high-resolution land-ocean coupled model in Funaka Bay

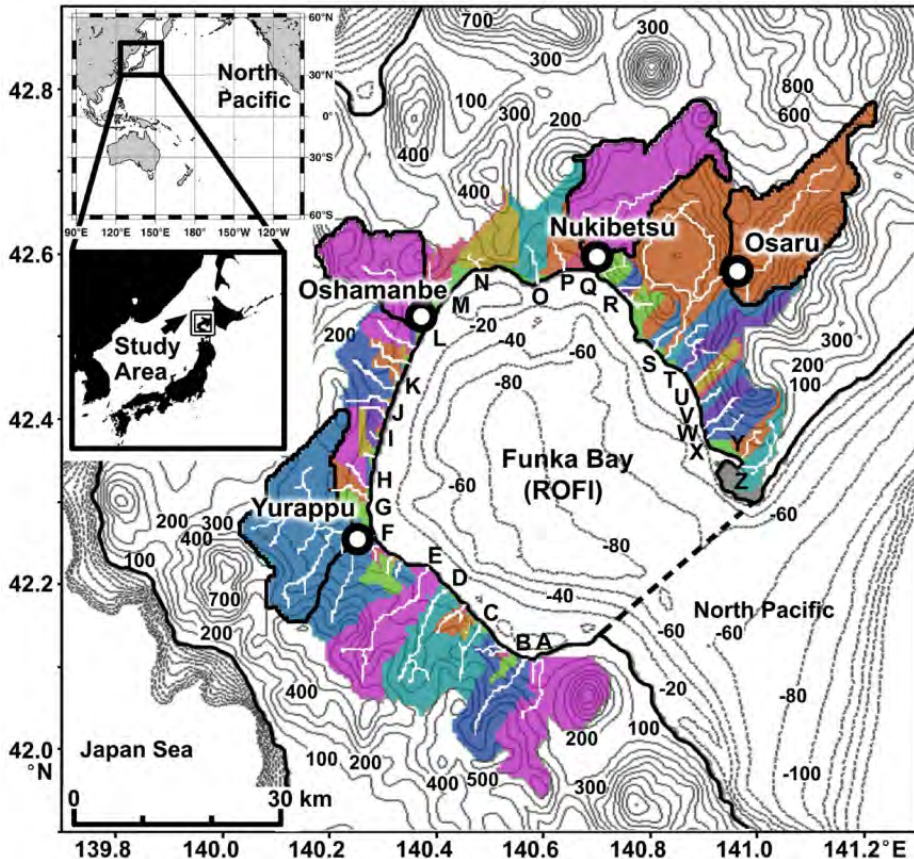


# Funka Bay for scallop aquaculture

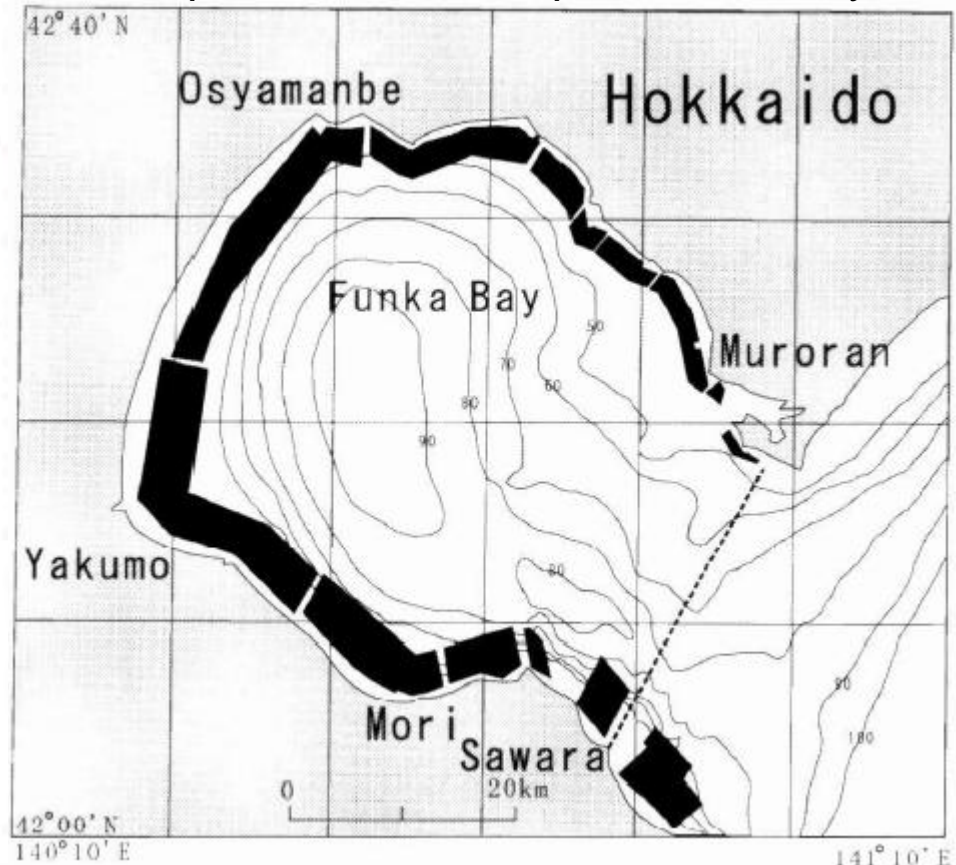


The Japanese scallop is cultivated along the coastal region (e.g. Funka Bay, total area 212.2 km<sup>2</sup>; 10%), representing an important fishery resource in Japan (share 25-50%).

## Geography and Watershed



## Aquafarm for scallop in Funka Bay

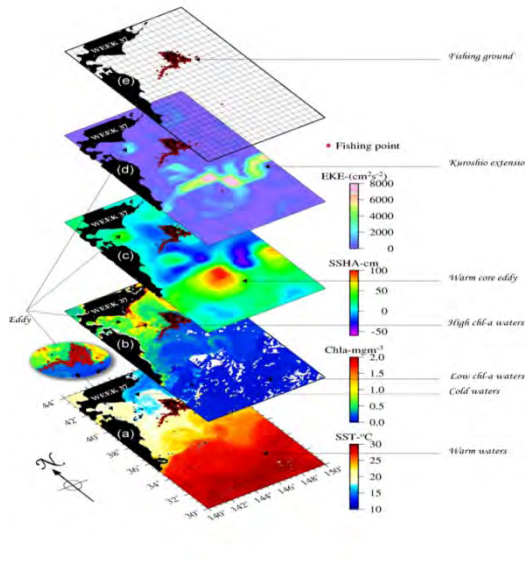


# Challenge (problem) is ...



High-end simulated results

Stakeholders



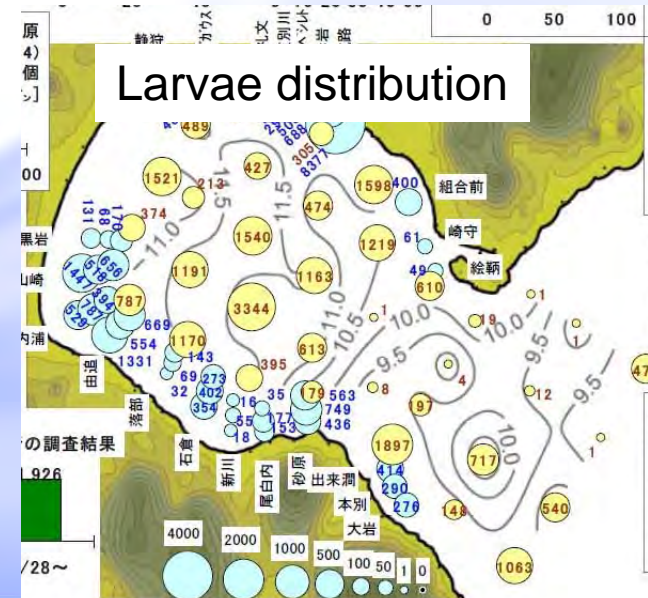
transmit



feedback



We have to develop something to be compared with observation





# LAND-OCEAN COUPLED SIMULATION SYSTEM



# Nesting approach for high-resolution prediction

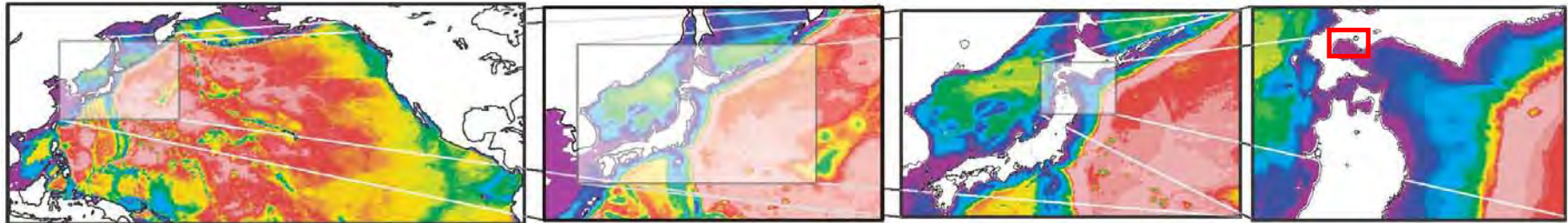


**Nest0**  
**Norh Pacific**  
**climatological model**

**Nest1**  
**Norhwestern Pacific**  
**DA model**

**Nest2**  
**Around Japan**  
**Adjacent sea model**

**Nest3**  
**Hokkaido-Tohoku**  
**Coastal model**



1/6 degree x 1/8 degree  
 Climatological surface flux

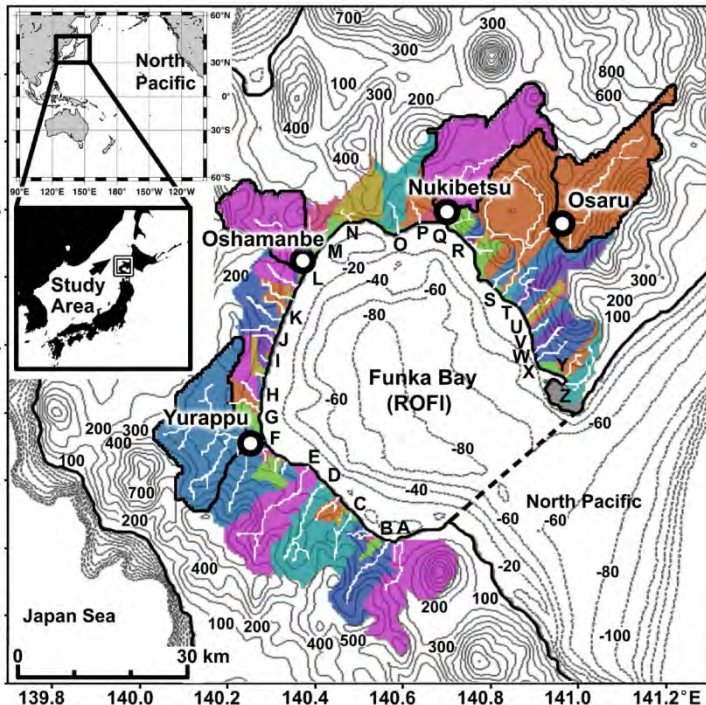
1/6 degree x 1/8 degree  
 (longitude) (latitude)  
**4D-Var**

1/18 degree x 1/24 degree  
 (longitude) (latitude)

1/72 degree x 1/54 degree  
 (longitude) (latitude)  
 (1.55 km x 1.55 km grid size)

lateral open boundary  
 &  
 initial  
 conditions

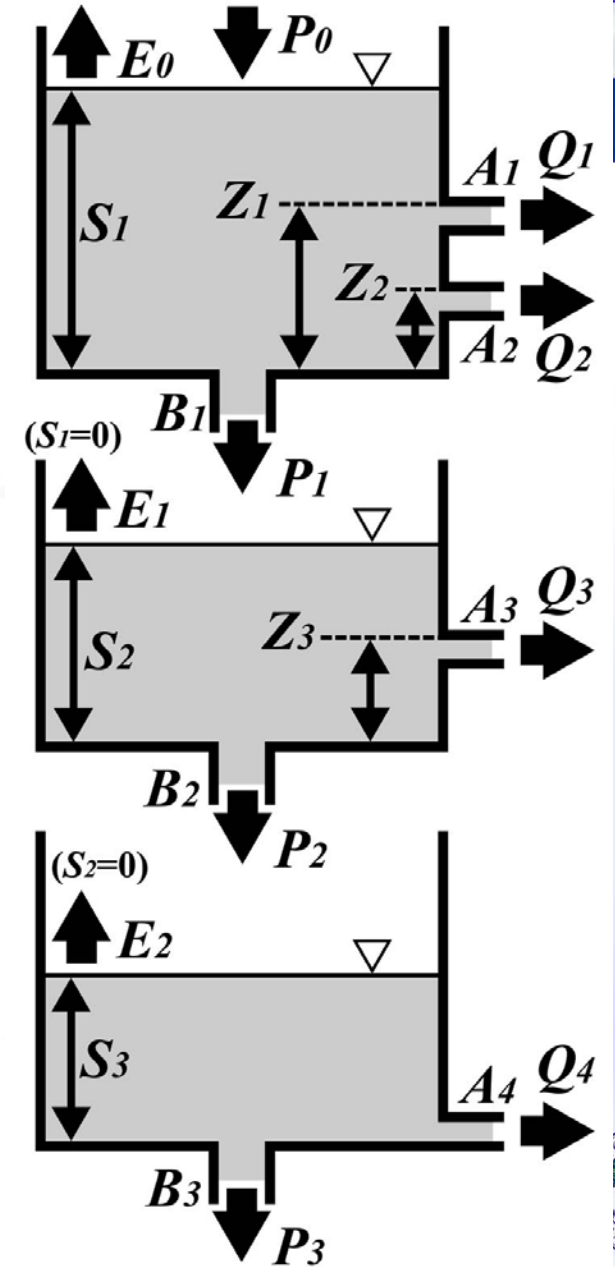
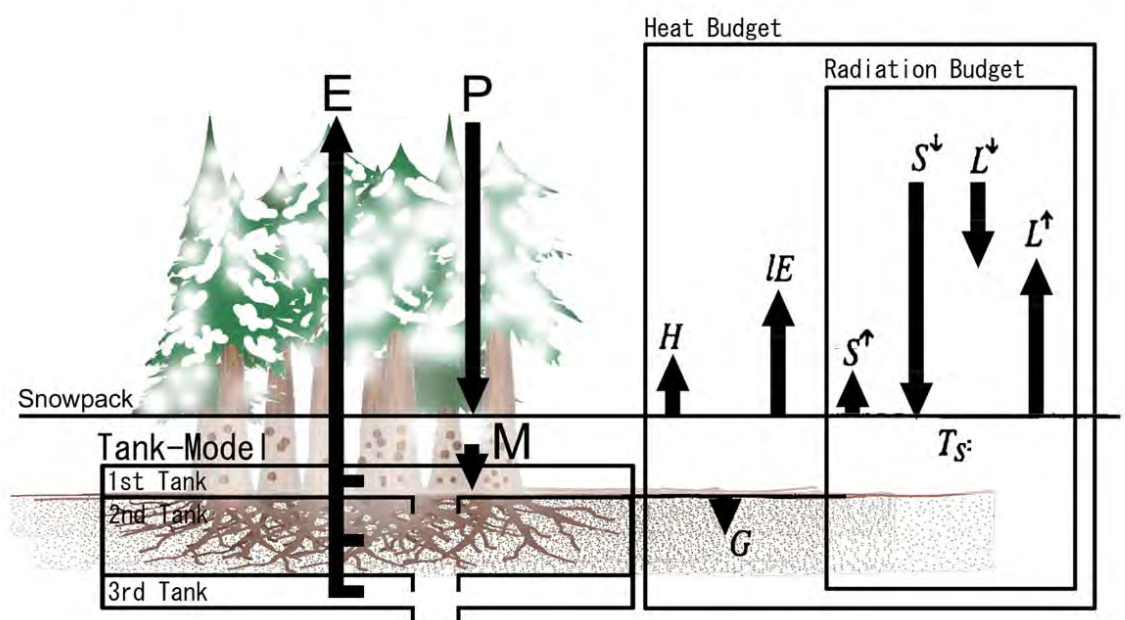
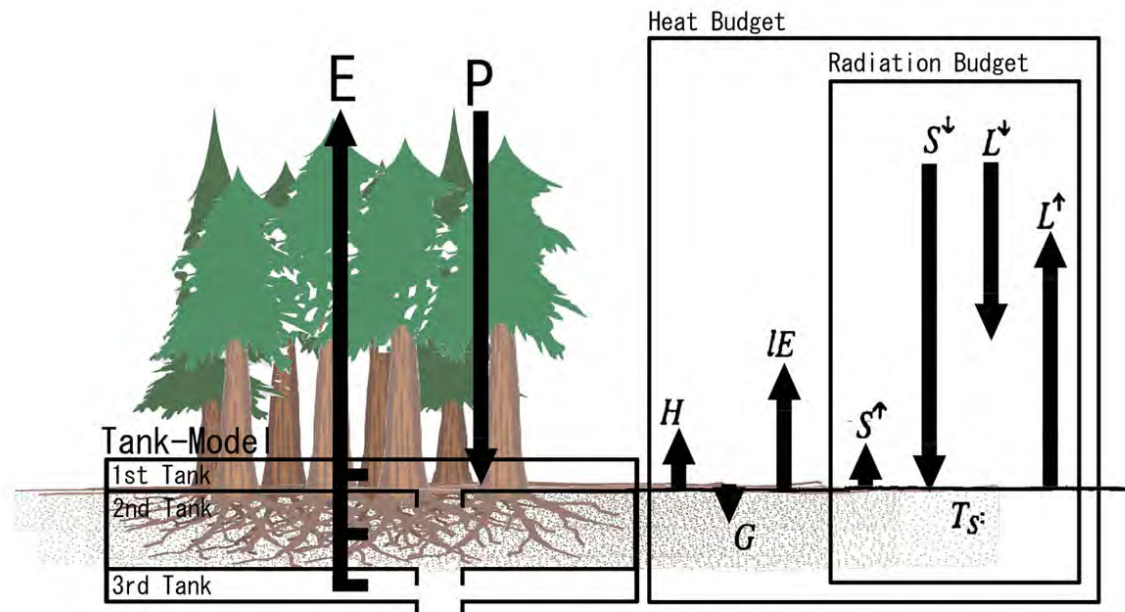
lateral open boundary  
 condition



← Locally coupled with OGCM  
 and hydrological models (HaRUM,  
 nakada et al., 2012) around  
 Funka Bay



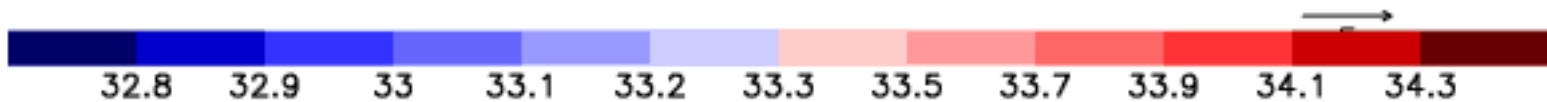
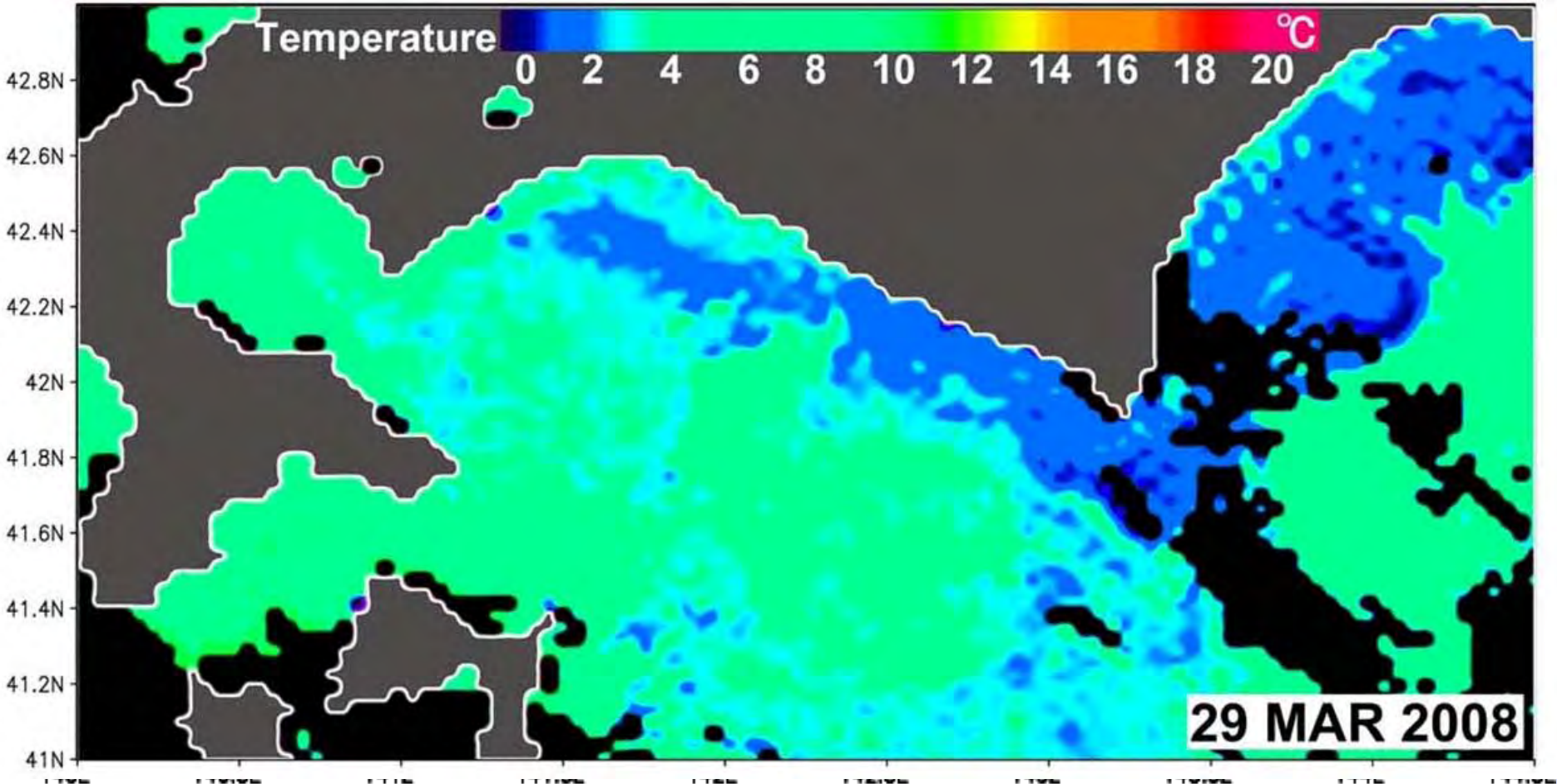
# Physics of Hydrometeorological and Runoff Utility Model (HaRUM)



# Results

Oyashio water inflow to Funka Bay was clearly observed in 2008, in contrast the inflow in 2009 was unclear, which led the decrease of kelp production in 2009. The our numerical results well reproduced the contrast between 2008 and 2009. We analyze simulated data in 2008.

N=200



16 FEB 2008

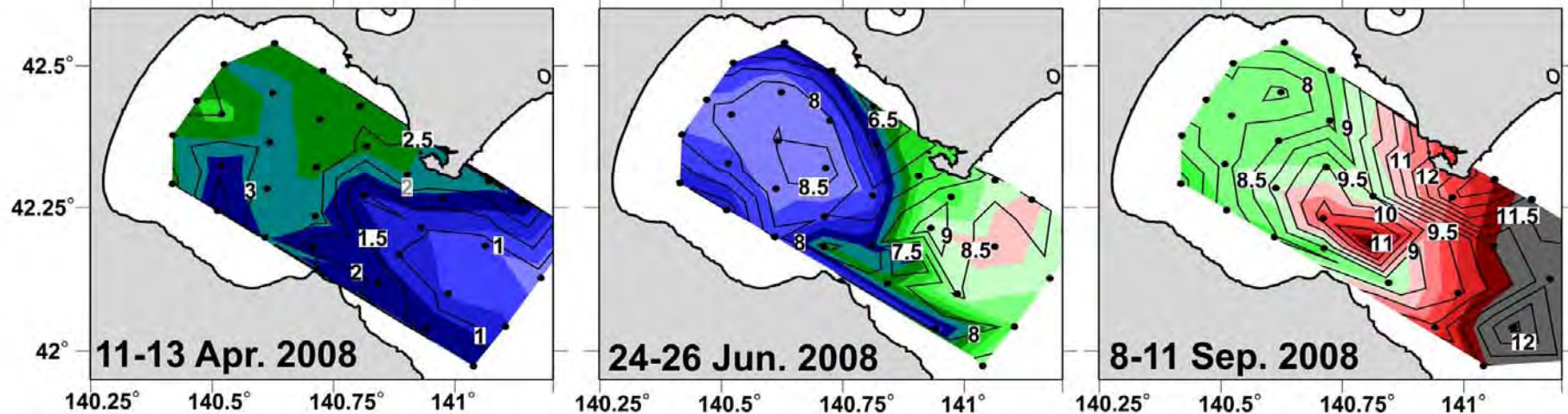
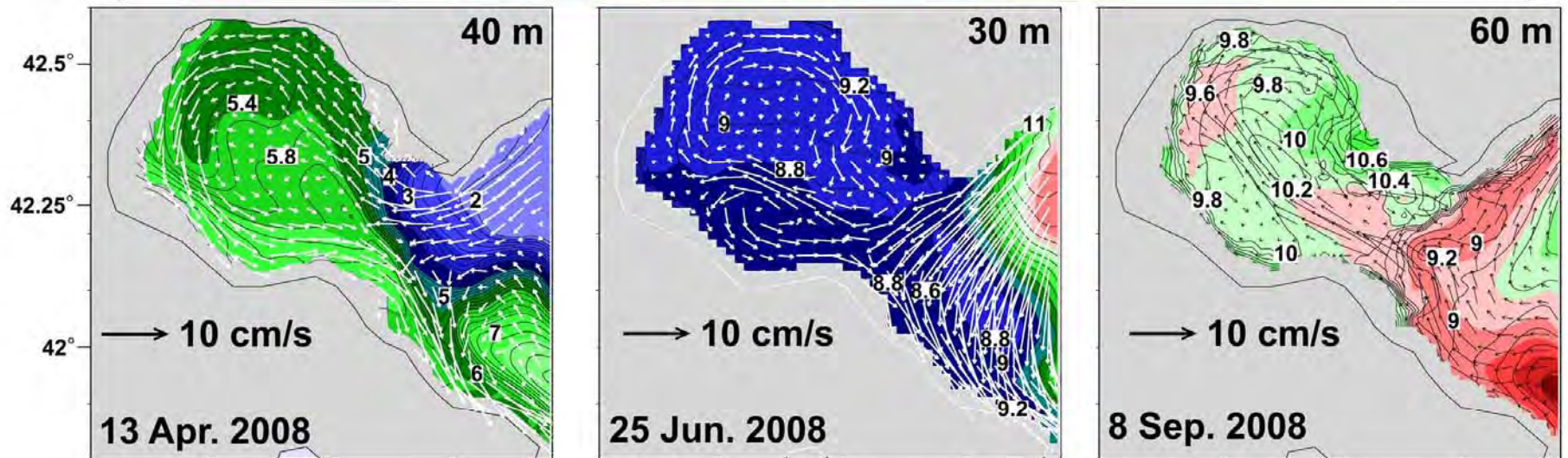
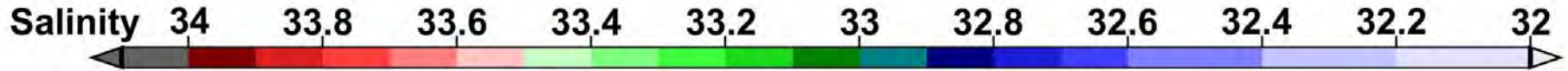


# Simulated results of typical oceanographic phenomena around Funka Bay

Cold Oyashio Water

Clockwise Circulation

Tsugaru Warm Water



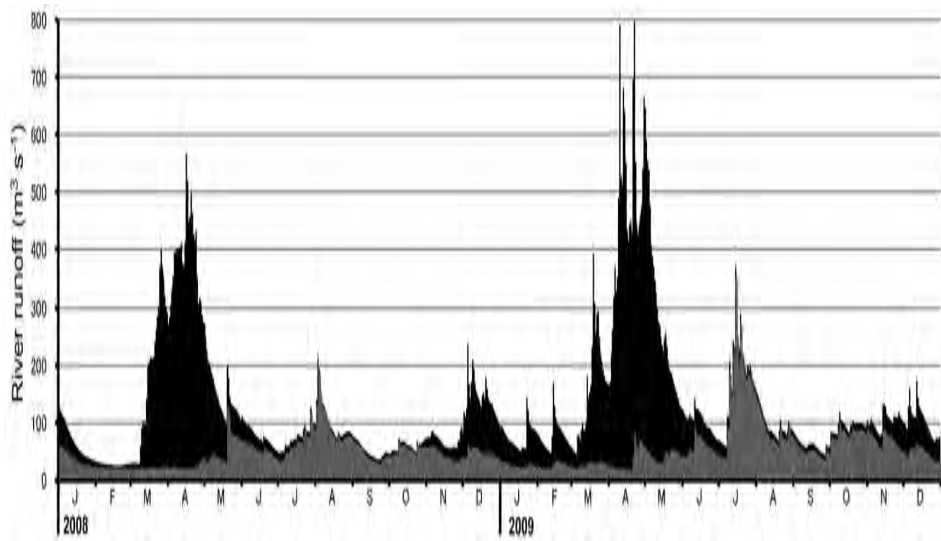
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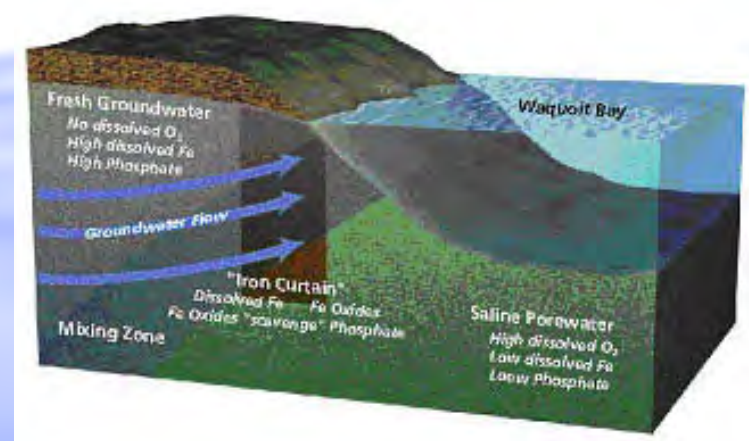
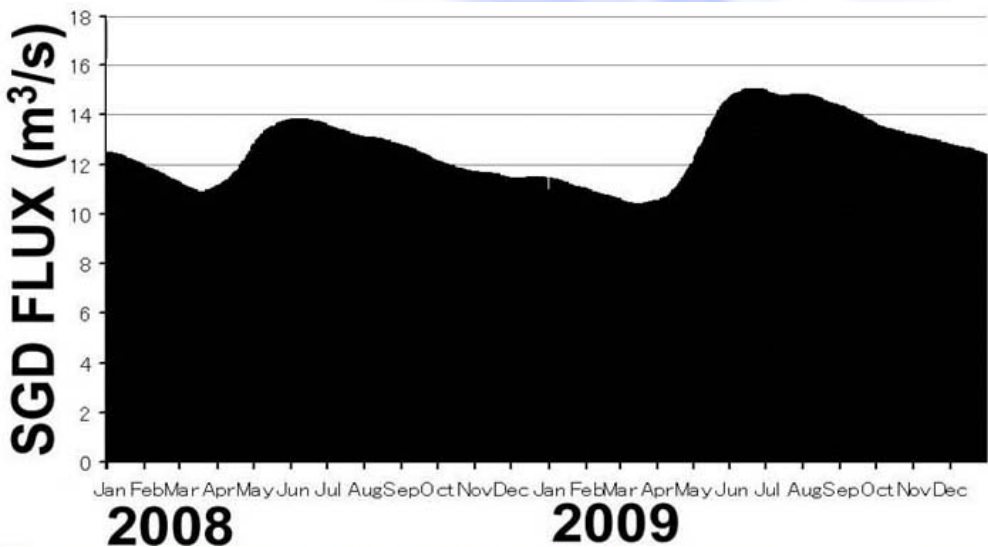
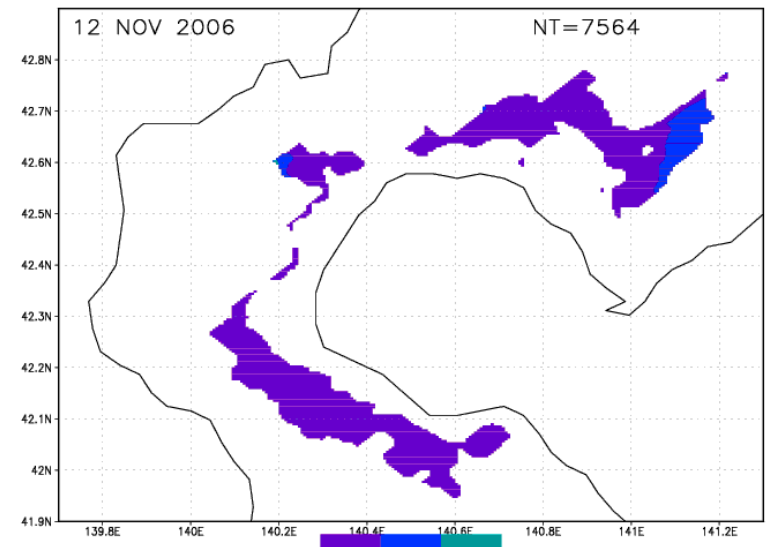
# Runoff & Snow accumulation were well reproduced by the model



Good performance (Estimated Error < 3%, Cor. = 0.63-0.87)  
 Large amount of snowmelt runoff into the bay in spring (Mar. - May)



## Snow Equivalent Water



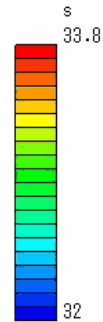
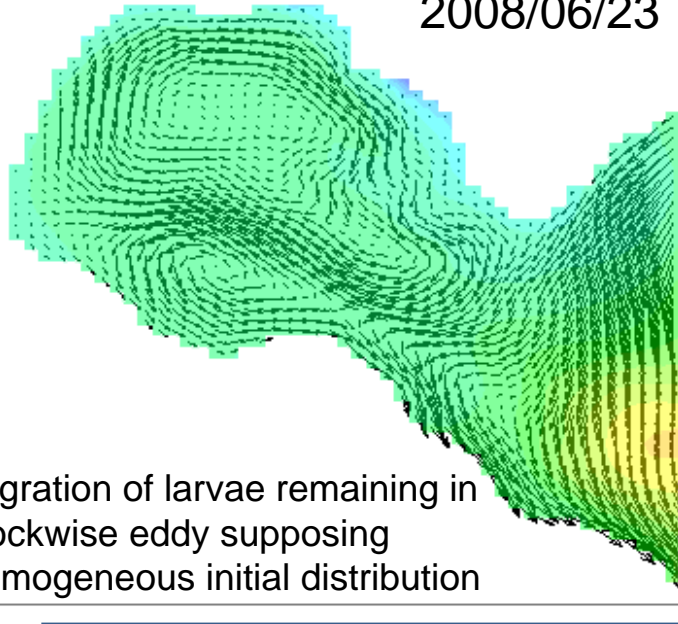


# SIMULATION OF SCALLOP LARVAE TRANSPORT

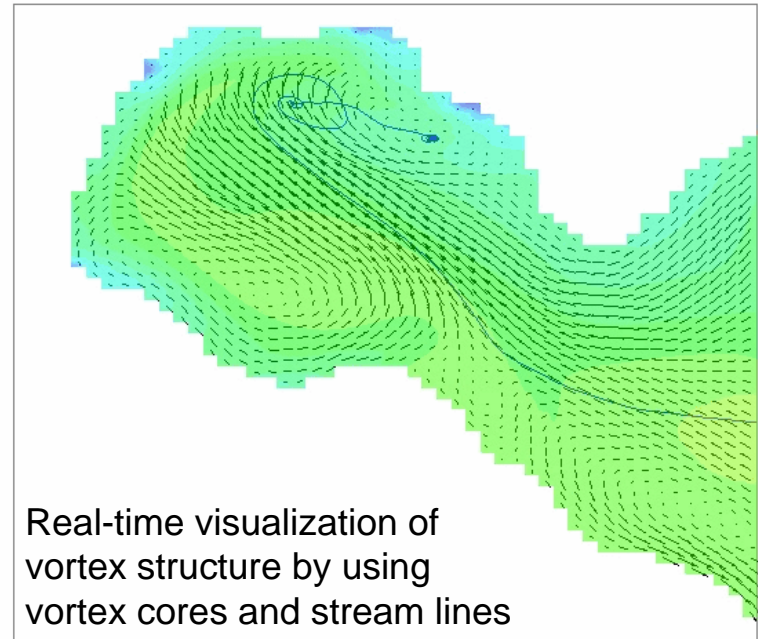


# A Real-time simulation of scallop larvae transport

2008/06/23



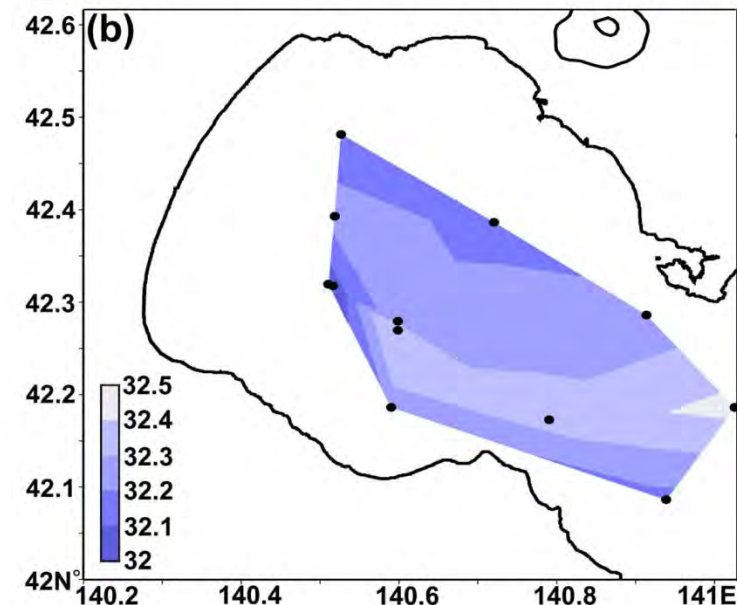
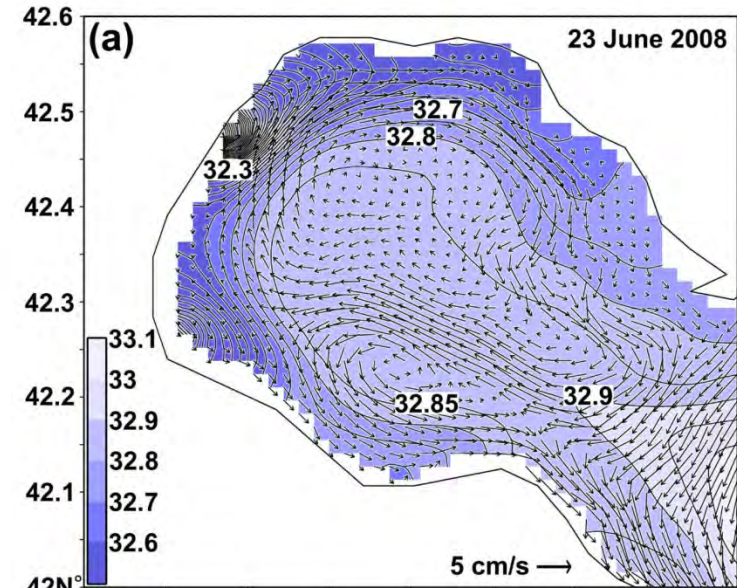
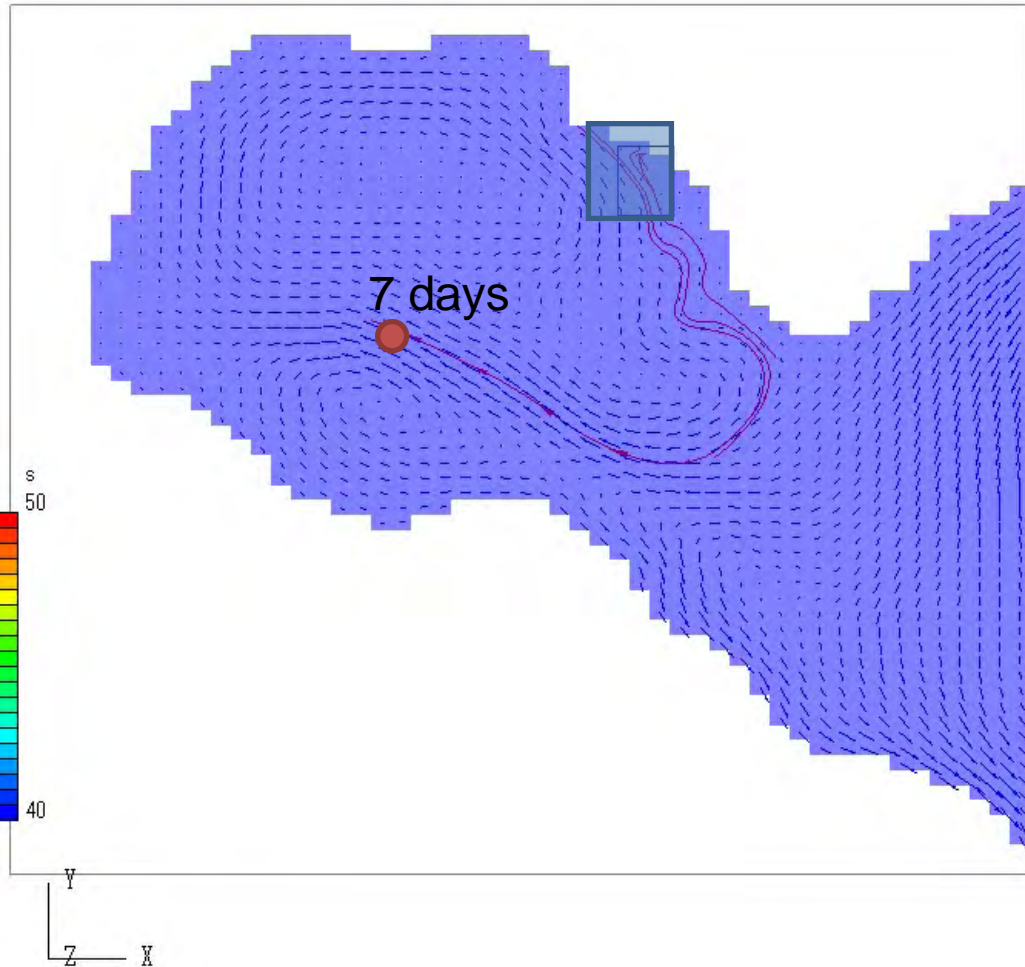
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Real-time visualization of vortex structure by using vortex cores and stream lines

- This visualization can be used to gain instinctive understanding for spatial structures of eddies, its transport processes of larvae and nutrients, and its residence time.
- To directly and easily transmit information o fishers, real-time prediction and visualization can be conducted by using daily ocean prediction datasets.
- This application can be conducted on daily basis.
- To get more realistic model results, the core system can be developed by including the observation of larvae distribution and nutrients from ecosystem model.

# A results of a trajectory over 7 days under the clockwise eddy in 23 June 2008



# Stochastic description for probability density function of scallop larvae using stream lines



$$P(x, y) = \int_0^H \int_0^N \alpha C(x, y, z) dn dz$$

- $P$  is a probability density function of larvae
- $C$  is a stream line
- $\alpha=0.25$  is opacity of stream lines
- $H$  is bottom depth
- $n$  is the number of stream lines
- $N$  is maximum number of stream lines
- $x, y, and z$  are Cartesian coordinate

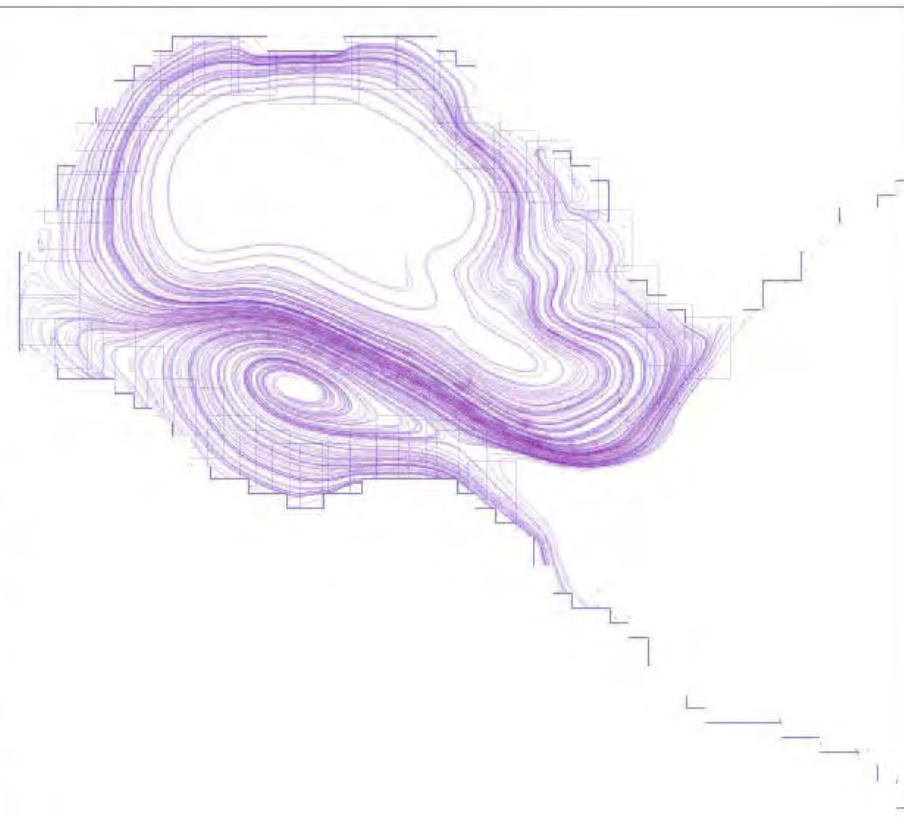
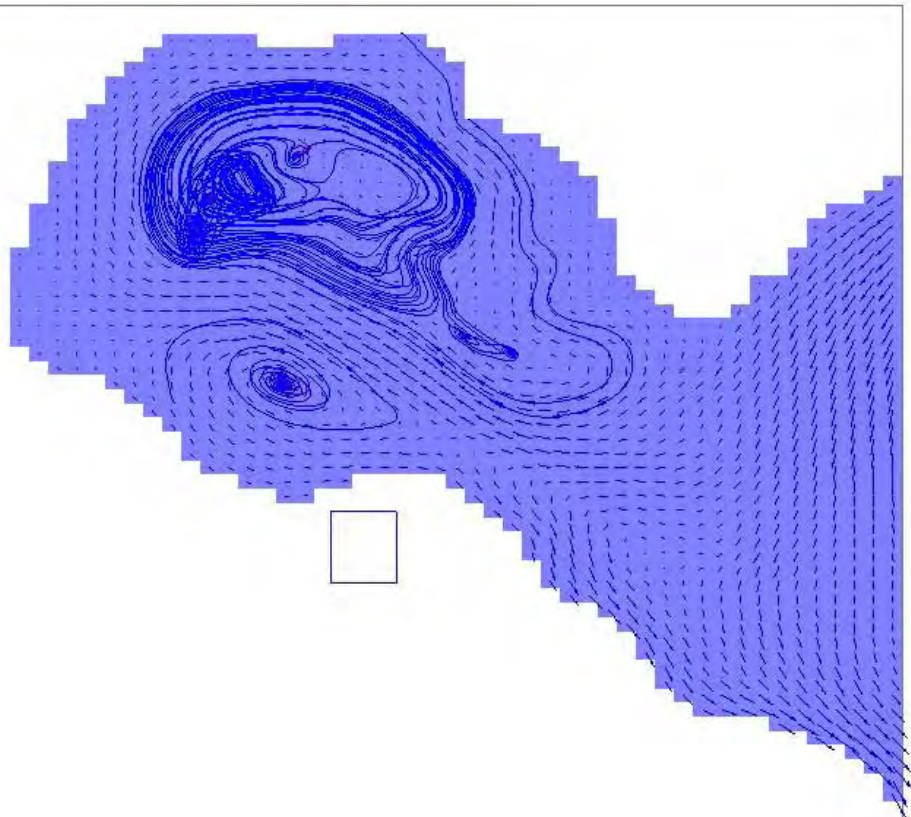


2008/06/23



Surface Current at 5m

Probability density function of larvae



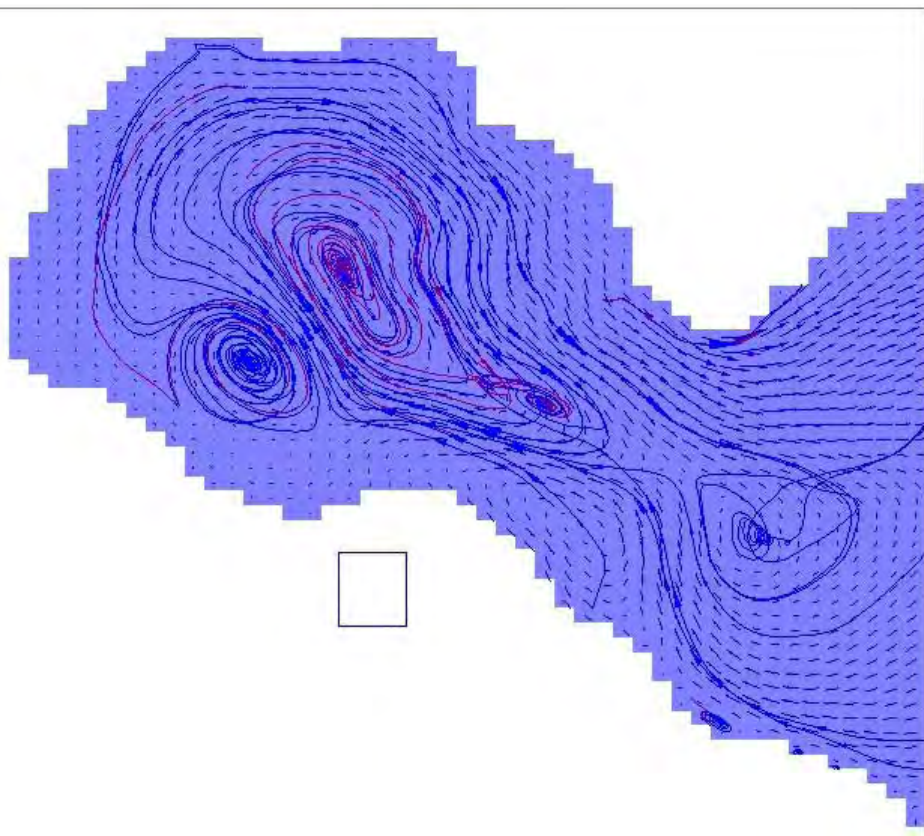




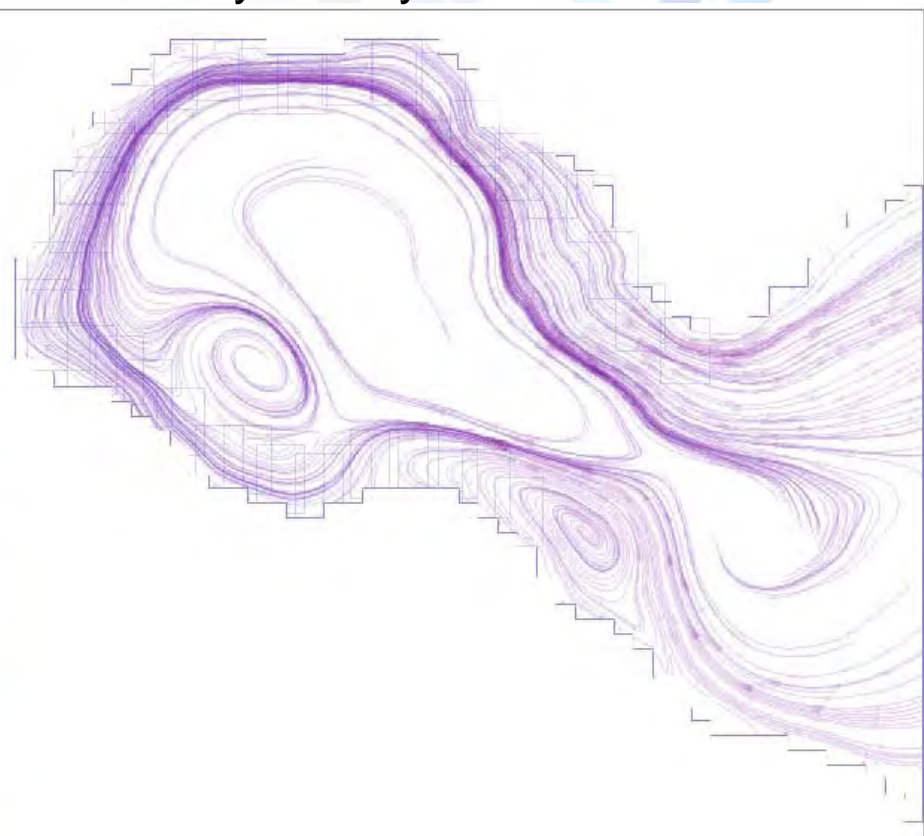
2008/06/11



Surface Current at 5m



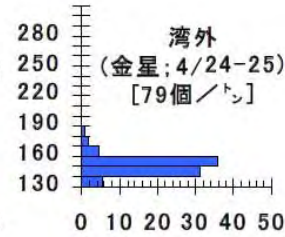
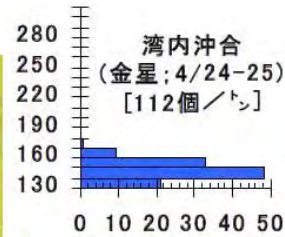
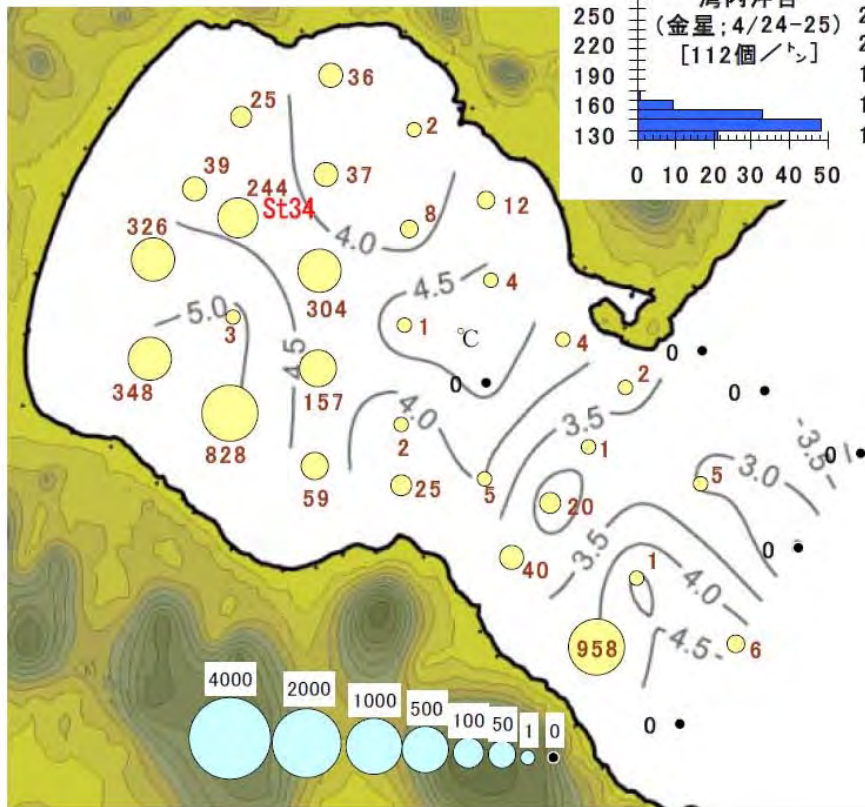
Probability density function of larvae



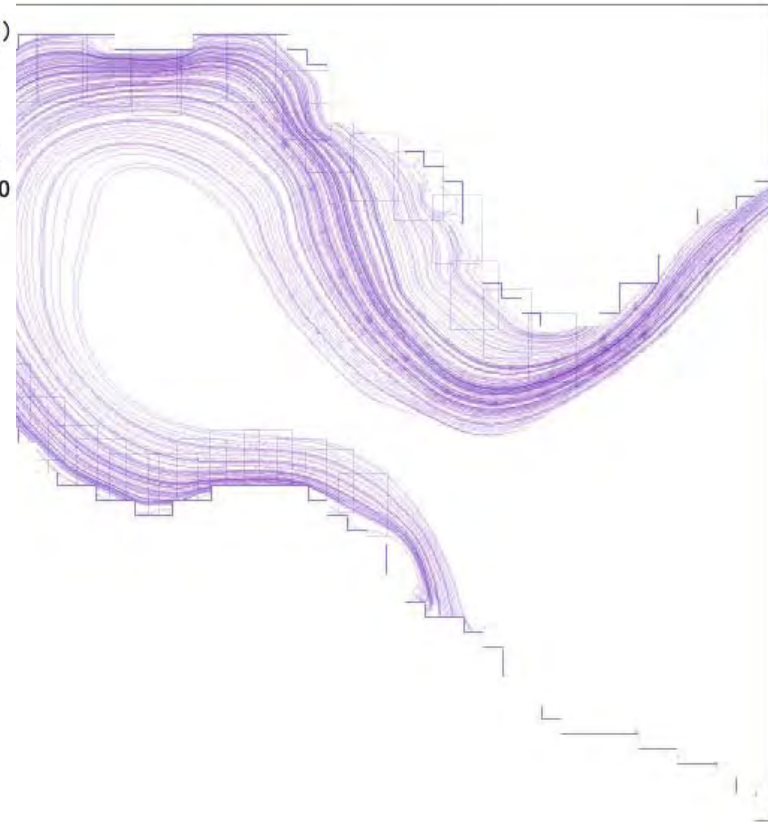
2008/04/15



### Surface Current at 5m



### Probability density function of larvae

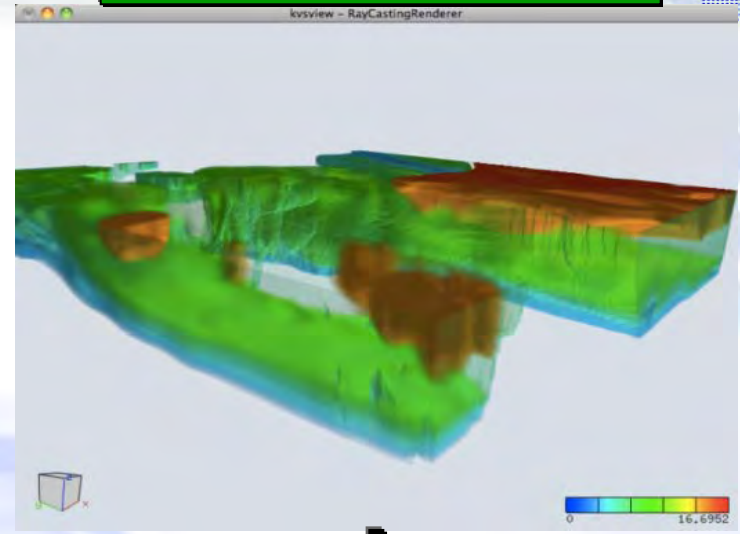
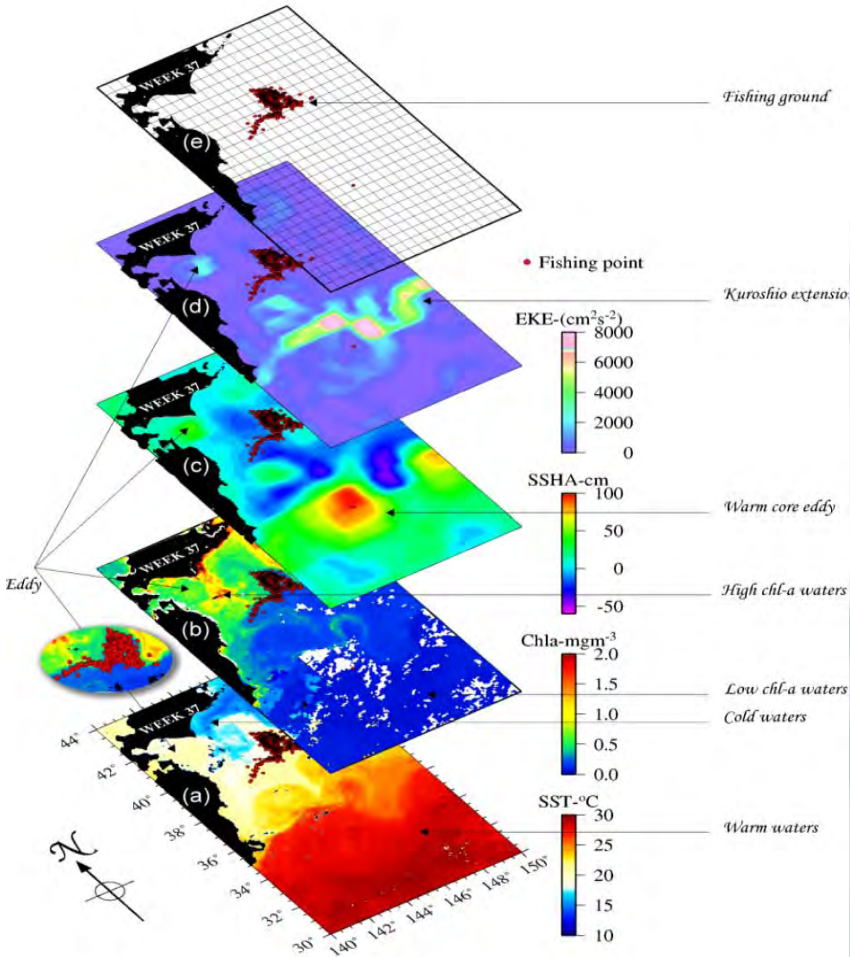


# Visualization of operational ocean simulation

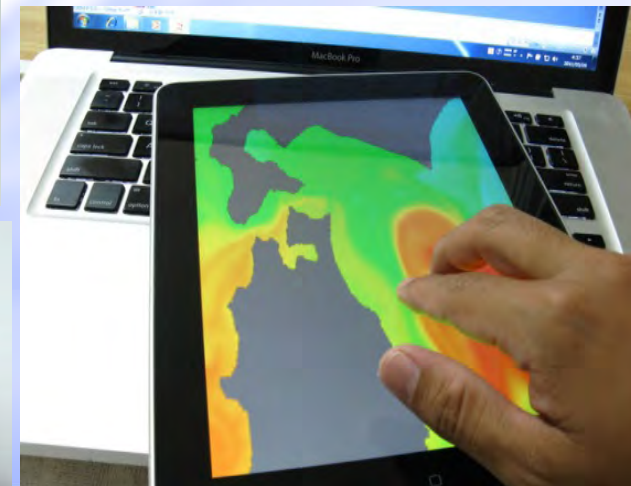


Observational data

Simulated data



Interactive operation using touch panel





Thank you for your interesting

